**nag_ranks_and_scores (g01dhc)**

1. **Purpose**
   
   `nag_ranks_and_scores (g01dhc)` computes the ranks, Normal scores, an approximation to the Normal scores or the exponential scores as requested by the user.

2. **Specification**
   
   ```
   #include <nag.h>
   #include <nag01.h>

   void nag_ranks_and_scores(Nag_Scores scores, Nag_Ties ties, Integer n,
                           double x[], double r[], NagError *fail)
   ```

3. **Description**
   
   `nag_ranks_and_scores` computes one of the following scores for a sample of observations, \( x_1, x_2, \ldots, x_n \):
   
   (1) **Rank Scores**
   
   The ranks are assigned to the data in ascending order, that is the \( i \)th observation has score \( s_i = k \) if it is the \( k \)th smallest observation in the sample.

   (2) **Normal Scores**
   
   The Normal scores are the expected values of the Normal order statistics from a sample of size \( n \). If \( x_i \) is the \( k \)th smallest observation in the sample, then the score for that observation, \( s_i \), is \( E(Z_k) \) where \( Z_k \) is the \( k \)th order statistic in a sample of size \( n \) from a standard Normal distribution and \( E \) is the expectation operator.

   (3) **Blom, Tukey and van der Waerden scores**
   
   These scores are approximations to the Normal scores. The scores are obtained by evaluating the inverse cumulative Normal distribution function, \( \Phi^{-1}(\cdot) \), at the values of the ranks scaled into the interval (0,1) using different scaling transformations. The Blom scores use the scaling transformation \( (r_i - 3/8)/(n + 1/4) \) for the rank \( r_i \), for \( i = 1, 2, \ldots, n \). Thus the Blom score corresponding to the observation \( x_i \) is
   
   \[
   s_i = \Phi^{-1}\left(\frac{r_i - 3/8}{n + 1/4}\right).
   \]
   
   The Tukey scores use the scaling transformation \( (r_i - 1/3)/(n + 1/3) \); the Tukey score corresponding to the observation \( x_i \) is
   
   \[
   s_i = \Phi^{-1}\left(\frac{r_i - 1/3}{n + 1/3}\right).
   \]
   
   The van der Waerden scores use the scaling transformation \( r_i/(n + 1) \); the van der Waerden score corresponding to the observation \( x_i \) is
   
   \[
   s_i = \Phi^{-1}\left(\frac{r_i}{n + 1}\right).
   \]
   
   The van der Waerden scores may be used to carry out the van der Waerden test for testing for differences between several population distributions, see Conover (1980).

   (4) **Savage scores**
   
   The Savage scores are the expected values of the exponential order statistics from a sample of size \( n \). They may be used in a test discussed by Savage (1956) and Lehmann (1975). If \( x_i \) is the \( k \)th smallest observation in the sample, then the score for that observation is
   
   \[
   s_i = E(Y_k) = \frac{1}{n} + \frac{1}{n - 1} + \ldots + \frac{1}{n - k + 1}.
   \]
where \( Y_k \) is the \( k \)th order statistic in a sample of size \( n \) from a standard exponential distribution and \( E \) is the expectation operator.

Ties may be handled in one of five ways. Let \( x_{(i)} \), for \( i = 1, 2, ..., m \) denote \( m \) tied observations, that is \( x_{(1)} = x_{(2)} = ... = x_{(m)} \) with \( t(1) < t(2) < ... < t(m) \). If the rank of \( x_{(1)} \) is \( k \), then if ties are ignored the rank of \( x_{(j)} \) will be \( k + j - 1 \). Let the scores ignoring ties be \( s^*_{(1)}, s^*_{(2)}, ..., s^*_{(m)} \). Then the scores, \( s_{(i)} \), for \( i = 1, 2, ..., m \) may be calculated as follows:

If averages are used, then \( s_{(i)} = \frac{1}{m} \sum_{j=1}^{m} s^*_{(j)} \).

If the lowest score is used, then \( s_{(i)} = s^*_{(1)} \).

If the highest score is used, then \( s_{(i)} = s^*_{(m)} \).

If ties are to be broken randomly, then \( s_{(i)} = s^*_{(I(i))} \) where \( I \in \{ \text{random permutation of } 1, 2, ..., m \} \).

If ties are to be ignored, then \( s_{(i)} = s^*_{(i)} \).

### 4. Parameters

**scores**

Input: indicates which of the following scores are required:
- If \( \text{scores} = \text{Nag\_RankScores} \), the ranks,
- If \( \text{scores} = \text{Nag\_NormalScores} \), the Normal scores, that is the expected value of the Normal order statistics,
- If \( \text{scores} = \text{Nag\_BlomScores} \), the Blom version of the Normal scores,
- If \( \text{scores} = \text{Nag\_TukeyScores} \), the Tukey version of the Normal scores,
- If \( \text{scores} = \text{Nag\_WaerdenScores} \), the van der Waerden version of the Normal scores,
- If \( \text{scores} = \text{Nag\_SavageScores} \), the Savage scores, that is the expected value of the exponential order statistics.

Constraint: \( \text{scores} = \text{Nag\_RankScores}, \text{Nag\_NormalScores}, \text{Nag\_BlomScores}, \text{Nag\_TukeyScores}, \text{Nag\_WaerdenScores} \text{ or Nag\_SavageScores} \).

**ties**

Input: indicates which of the following methods is to be used to assign scores to tied observations:
- If \( \text{ties} = \text{Nag\_AverageTies} \), the average of the scores for tied observations is used,
- If \( \text{ties} = \text{Nag\_LowestTies} \), the lowest score in the group of ties is used,
- If \( \text{ties} = \text{Nag\_HighestTies} \), the highest score in the group of ties is used,
- If \( \text{ties} = \text{Nag\_RandomTies} \), the random number generator is used to randomly untie any group of tied observations,
- If \( \text{ties} = \text{Nag\_IgnoreTies} \), any ties are ignored, that is the scores are assigned to tied observations in the order that they appear in the data.

Constraint: \( \text{ties} = \text{Nag\_AverageTies}, \text{Nag\_LowestTies}, \text{Nag\_HighestTies}, \text{Nag\_RandomTies} \text{ or Nag\_IgnoreTies} \).

**n**

Input: the number, \( n \), of observations.

Constraint: \( n \geq 1 \).

**x[n]**

Input: the sample of observations, \( x_i \), for \( i = 1, 2, ..., n \).

**r[n]**

Output: contains the scores, \( s_i \), for \( i = 1, 2, ..., n \), as specified by \( \text{scores} \).

**fail**

The NAG error parameter, see the Essential Introduction to the NAG C Library.

### 5. Error Indications and Warnings

**NE\_INT\_ARG\_LT**

On entry, \( n \) must not be less than 1: \( n = \langle \text{value} \rangle \).
NE_BAD_PARAM
On entry, parameter scores had an illegal value.
On entry, parameter ties had an illegal value.

NE_ALLOC_FAIL
Memory allocation failed.

NE_INTERNAL_ERROR
An internal error has occurred in this function. Check the function call and any array sizes.
If the call is correct then please consult NAG for assistance.

6. Further Comments
Note that when ties are resolved randomly the routine nag_ran_permut_vec (g05ehc) is used which calls the NAG random number generator nag_random_continuous_uniform (g05cac). If the user does not initialise the generator then the default seed will be used. If the routine is called at different times using the same data and using either the default seed or a fixed seed, by calling nag_random_init_repeatable (g05cbc), then the same permutation will arise and ties will thus be resolved in the same way. If the user wishes ties to be resolved differently then the generator should be initialised to a non-repeatable number using nag_random_init_nonrepeatable (g05ccc).

6.1. Accuracy
For scores = Nag_RankScores, the results should be accurate to machine precision. For scores = Nag_SavageScores, the results should be accurate to a small multiple of machine precision. For scores = Nag_NormalScores, the results should have a relative accuracy of at least max(100 × ϵ, 10−8) where ϵ is the machine precision. For scores = Nag_BlomScores, Nag_TukeyScores or Nag_WaerdenScores, the results should have a relative accuracy of at least max(10 × ϵ, 10−12).

6.2. References

7. See Also
nag_shapiro_wilk_test (g01ddc)
nag_random_continuous_uniform (g05cac)
nag_random_init_repeatable (g05cbc)
nag_random_init_nonrepeatable (g05ccc)
nag_ran_permut_vec (g05ehc)

8. Example
This example program computes and prints the Savage scores for a sample of 5 observations. The average of the scores of any tied observations is used.
8.1. Program Text

/* nag_ranks_and_scores(g01dhc) Example Program. */
/* Copyright 1996 Numerical Algorithms Group. */
/* Mark 4, 1996. */
*/

#include <nag.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <nagg01.h>

#define NMAX 20

main()
{
    double r[NMAX];
    double x[NMAX];
    Integer i;
    Integer n;

    Vprintf(" g01dhc Example Program Results\n\n");

    /* Skip heading in data file */
    Vscanf("%*[\n]");
    Vscanf("%ld ", &n);
    if (n <= NMAX)
    {
        for (i = 1; i <= n; ++i)
            Vscanf("%lf ", &x[i - 1]);

        g01dhc(Nag_SavageScores, Nag_AverageTies, n, x, r,
                NAGERR_DEFAULT);

        Vprintf("The Savage Scores : 
");
        Vprintf(" (Average scores are used for tied observations)\n\n");
        for (i = 1; i <= n; ++i)
            Vprintf("%10.4f\n", r[i - 1]);
    }
    else
        Vprintf("n is larger than NMAX\n");
    exit(EXIT_SUCCESS);
}

8.2. Program Data

5
2 0 2 0

8.3. Program Results

The Savage Scores :
(Average scores are used for tied observations)

1.4500
0.3250
1.4500
1.4500
0.3250